Results

Parks and Recreation Board Regular Meeting

October 1, 2024 | 5 p.m.

City Council Chambers Conference Room 88 E. Chicago St., Chandler, AZ





Board Members

Chair John David
Vice Chair Melanie Dykstra
Board Member James Montgomery
Board Member Lynette Bradley
Board Member Jegadesan
Krishnamurthy
Board Member Sarah Sharits
Board Member Sue McInturf

Pursuant to Resolution No. 4464 of the City of Chandler and to A.R.S. § 38-431.02, notice is hereby given to the members of the Parks and Recreation Board and to the general public that the Parks and Recreation Board will hold a REGULAR MEETING open to the public on Tuesday, October 1, 2024, at 5:00 p.m., at City Council Chambers Conference Room, 88 E. Chicago Street, Chandler, AZ. One or more Board Members may be attending by telephone.

Persons with disabilities may request a reasonable modification or communication aids and services by contacting the City Clerk's office at (480) 782-2181(711 via AZRS). Please make requests in advance as it affords the City time to accommodate the request.

Agendas are available in the Office of the City Clerk, 175 S. Arizona Avenue.

Parks and Recreation Board Regular Meeting Agenda - October 1, 2024

Call to Order/Roll Call 5:02 P.M.

Unscheduled Public Appearances

Members of the audience may address any item not on the agenda. State Statute prohibits the Board or Commission from discussing an item that is not on the agenda, but the Board or Commission does listen to your concerns and has staff follow up on any questions you raise.

Action Agenda

Approval of Minutes from the September 3, 2024, Meeting - unanimously Approved

Briefing

2. Bond Sub-committee Update - John Sefton

Member Comments/Announcements

Calendar

- 3. The next Parks and Recreation Board meeting will be held November 05, 2024 at 5:00 p.m. in the Council Chambers Conference Room, 88 E. Chicago St.
- 4. Mesquite Groves Park Design and Development Public meeting 6:00 p.m. Wednesday, October 2nd at Basha Library 5990 S. Val Vista Drive

Adjourn - 5:24 P.M.