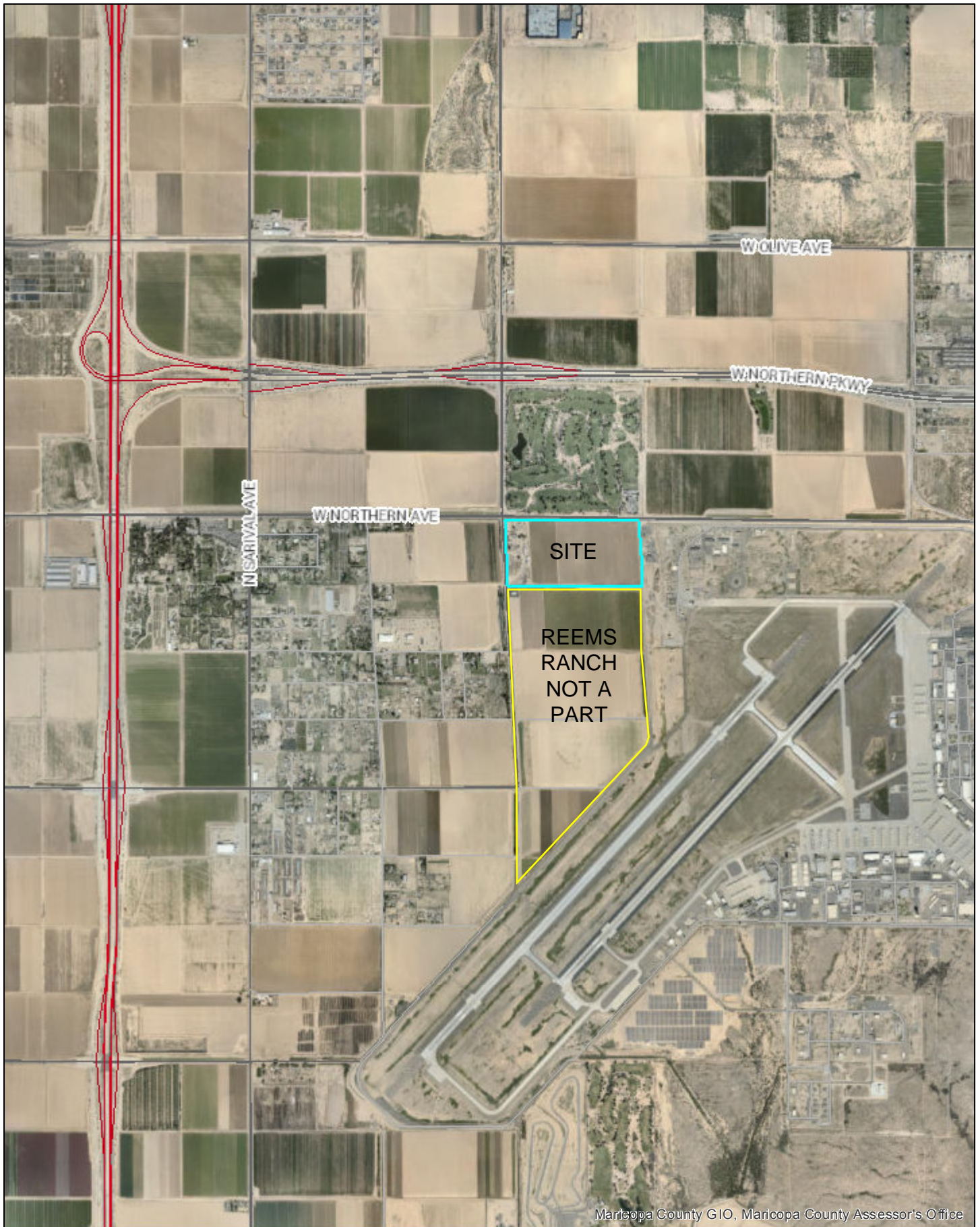




# Map





# Map

